

# D&D BEYOND

CHARACTER NAME	CLASS & LEVEL	PLAYER NAME
	SPECIES	BACKGROUND EXPERIENCE POINTS

**STRENGTH**

- \_\_\_ Strength
- \_\_\_ Dexterity
- \_\_\_ Constitution
- \_\_\_ Intelligence
- \_\_\_ Wisdom
- \_\_\_ Charisma

**DEXTERITY**

Saving Throw Modifiers

**SAVING THROWS**

**CONSTITUTION**

- \_\_\_ Acrobatics
- \_\_\_ Animal Handling
- \_\_\_ Arcana
- \_\_\_ Athletics
- \_\_\_ Deception
- \_\_\_ History
- \_\_\_ Insight
- \_\_\_ Intimidation
- \_\_\_ Investigation
- \_\_\_ Medicine
- \_\_\_ Nature
- \_\_\_ Perception
- \_\_\_ Performance
- \_\_\_ Persuasion
- \_\_\_ Religion
- \_\_\_ Sleight of Hand
- \_\_\_ Stealth
- \_\_\_ Survival

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

**SKILLS**

**INITIATIVE**

**ARMOR**  
**CLASS**

**DEFENSES**

**HEROIC INSPIRATION**

**PROFICIENCY BONUS**

**ABILITY SAVE DC**

**SPEED**

Max HP 	Current HP _____	Temp HP 
<b>HIT POINTS</b>		

Total \_\_\_\_\_  
**HIT DICE**

**SUCCESSES**   
**FAILURES**   
**DEATH SAVES**

**PROFICIENCIES & TRAINING**

**ACTIONS**

<input type="checkbox"/> <b>PASSIVE PERCEPTION</b>
<input type="checkbox"/> <b>PASSIVE INSIGHT</b>
<input type="checkbox"/> <b>PASSIVE INVESTIGATION</b>
<b>SENSES</b>

NAME	HIT	DAMAGE/TYPE	NOTES

**WEAPON ATTACKS & CANTRIPS**



CHARACTER NAME		CLASS & LEVEL	PLAYER NAME
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		BACKGROUND	

**FEATURES & TRAITS**

	NAME	QTY	WEIGHT	NAME	QTY	WEIGHT
CP						
SP						
EP						
GP						
PP						
WEIGHT CARRIED						
ENCUMBERED				ATTUNED MAGIC ITEMS		
				QTY WEIGHT		
PUSH/DRAG/LIFT						

**EQUIPMENT**



GENDER	AGE	SIZE	HEIGHT	WEIGHT
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS