DAGGERHEART
CHARACTER SHEET

NAME: Rosalia
PRONOUNS: Ella/Ellas
HERITAGE: Ribbet/Human (Seaborne)
CLASS & SUBCLASS: Bard (Wordsmith)
LEVEL: 1

codex, grace

EVASION: 10
ARMOR: 4

AGILITY	STRENGTH	FINESSE	INSTINCT	PRESENCE	KNOWLEDGE
+0	-1	+0	+1	+2	+1
Sprint Leap Maneuver	Lift Smash Grapple	Control Hide Tinker	Perceive Sense Navigate	Charm Perform Deceive	Recall Analyze Comprehend

DAMAGE & HEALTH

Add your current level to your damage thresholds.

MINOR DAMAGE	MAJOR DAMAGE	SEVERE DAMAGE
7	14	
Mark 1 HP	Mark 2 HP	Mark 3 HP

HP ☑ ☑ ☑ ☐ ☐

STRESS ☐ ☐ ☐ ☐ ☐ ☐

HOPE

Spend a Hope to use an experience or help an ally.

☑ | ☑ | ◆ | ◆ | ◆ | ◆

Make a Scene: Spend 3 Hope to temporar
HOPE FEATURE

EXPERIENCE

Embaucadora	+2
Cautelosa	+2

GOLD

HANDFULS | BAGS | CHEST

CLASS FEATURE

Rally: Once per session, describe how you rally the party and give yourself and each of your allies a Rally Die. At level 1, your Rally Die is a d6. A PC can spend their Rally Die to roll it, adding the result to their action roll, reaction roll, damage roll, or to clear a number of Stress equal to the result. At the end of each session, clear all unspent Rally Dice.

ACTIVE WEAPONS

PROFICIENCY ◉ ✔ ✔ ○ ○ ○

PRIMARY

NAME	TRAIT & RANGE	DAMAGE DICE & TYPE
Hand Runes	Instinct, Very Clo	d10 Magic

FEATURE

SECONDARY

NAME	TRAIT & RANGE	DAMAGE DICE & TYPE
Round Shield	Strength, Melee	d4 Physical

FEATURE: Increases Armor Score

ACTIVE ARMOR

NAME	BASE THRESHOLDS	BASE SCORE
Leather Armor	Minor: 6, Majo	3

FEATURE

INVENTORY

Torch
50 feet of rope
Basic supplies
Minor Health Potion
A romance novel
Instrument of Power

INVENTORY WEAPON

☐ PRIMARY ☐ SECONDARY

NAME | TRAIT & RANGE | DAMAGE DICE & TYPE

FEATURE

INVENTORY WEAPON

☐ PRIMARY ☐ SECONDARY

NAME | TRAIT & RANGE | DAMAGE DICE & TYPE

FEATURE

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