


# D&D BEYOND

CHARACTER NAME	CLASS & LEVEL	PLAYER NAME
	SPECIES	BACKGROUND EXPERIENCE POINTS


**STRENGTH**  


- \_\_\_ Strength
- \_\_\_ Dexterity
- \_\_\_ Constitution
- \_\_\_ Intelligence
- \_\_\_ Wisdom
- \_\_\_ Charisma

**DEXTERITY**  


Saving Throw Modifiers

**SAVING THROWS**

**CONSTITUTION**  


- \_\_\_ Acrobatics
- \_\_\_ Animal Handling
- \_\_\_ Arcana
- \_\_\_ Athletics
- \_\_\_ Deception
- \_\_\_ History
- \_\_\_ Insight
- \_\_\_ Intimidation
- \_\_\_ Investigation
- \_\_\_ Medicine
- \_\_\_ Nature
- \_\_\_ Perception
- \_\_\_ Performance
- \_\_\_ Persuasion
- \_\_\_ Religion
- \_\_\_ Sleight of Hand
- \_\_\_ Stealth
- \_\_\_ Survival
- \_\_\_ \_\_\_\_\_
- \_\_\_ \_\_\_\_\_
- \_\_\_ \_\_\_\_\_

**INTELLIGENCE**  


**WISDOM**  


**CHARISMA**  


**SKILLS**

INITIATIVE

**ARMOR**  
 CLASS

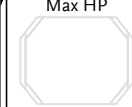
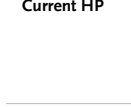
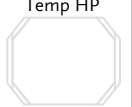
DEFENSES



HEROIC INSPIRATION

PROFICIENCY BONUS

ABILITY SAVE DC

SPEED

Max HP	Current HP	Temp HP
		
<b>HIT POINTS</b>		

Total _____	SUCCESSES  FAILURES 
<b>HIT DICE</b>	<b>DEATH SAVES</b>

**PROFICIENCIES & TRAINING**

**ACTIONS**

PASSIVE PERCEPTION
PASSIVE INSIGHT
PASSIVE INVESTIGATION

**SENSES**

NAME	HIT	DAMAGE/TYPE	NOTES

**WEAPON ATTACKS & CANTRIPS**



CHARACTER NAME		CLASS & LEVEL	PLAYER NAME
		SPECIES	EXPERIENCE POINTS
		BACKGROUND	

**FEATURES & TRAITS**

	NAME	QTY	WEIGHT	NAME	QTY	WEIGHT
CP						
SP						
EP						
GP						
PP						
WEIGHT CARRIED						
ENCUMBERED				ATTUNED MAGIC ITEMS		
				QTY WEIGHT		
PUSH/DRAG/LIFT						

**EQUIPMENT**



GENDER	AGE	SIZE	HEIGHT	WEIGHT
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS